

CLAIMS

what is claimed is:

*Sub B1* 1. A system for remotely accessing a client in a client-

2 server system comprising :

3 a browser for requesting remote access;

4 a client machine further comprised of a listening program

5 responsive to requests for remote access and a client agent for

6 communicating with the browser and a server machine.

*Sub A* 2. The system for remotely accessing a client in a client

3 server system as claimed in claim 1, wherein the browser requests

4 access to a client machine by sending a universal resource

5 locator containing a machine name and a port number over a

network.

*Sub A* 3. The system for remotely accessing a client in a client

2 server system as claimed in claim 2, wherein the listing program

3 in the client machine is listening on the port number, and

4 establishes communications with the browser over a second port

5 number in response to the request for access.

1       4. The system for remotely accessing a client in a client  
2 server system as claimed in claim 3, wherein the listening  
3                                
4 program spawns the client agent to communicate with the browser  
and the server.

1       5. The system for remotely accessing a client in a client  
2 server system as claimed in claim 4, wherein the client agent  
3                                
4 sends the browser an applet further comprising graphical user  
interface to execute on the browser.

1       6. The system for remotely accessing a client in a client  
2 server system as claimed in claim 5, wherein the applet executes  
3                                
in the national language and locale of the browser.

1       7. The system for remotely accessing a client in a client  
2 server system as claimed in claim 5, wherein the browser is  
3 located on the server machine.

1       8. The system for remotely accessing a client in a client  
2 server system as claimed in claim 5, wherein the graphical user  
3 interface is a command line interface.

*Sub Bn*

9. A method for remotely accessing a client machine from a  
2 browser over a network comprising the steps of:  
3 providing a universal resource locator containing a machine  
4 name and a port number at a command line at the browser;  
5 listening at the port number for access requests at the  
6 client machine;  
7 responsive to a request for access from the browser,  
8 invoking a client agent within an application programming  
9 interface; and  
10 communicating between the client agent and the browser over  
11 the network.

10. The method for remotely accessing a client machine from  
1 a browser over a network as claimed in claim 9, further  
2 comprising the step of:  
3 communicating between the client agent and a server over the  
4 network.  
5

1           11. The method for remotely accessing a client machine from  
2       a browser over a network as claimed in claim 10, further  
3       comprising the step of

4           sending from the client agent to the browser a graphical  
5       user interface that looks like a GUI on the client machine when  
6       running at the browser.

1           12. The method for remotely accessing a client machine from  
2       a browser over a network as claimed in claim 11, wherein the  
3       graphical user interface is implemented in a JAVA applet.

1           13. The method for remotely accessing a client machine from  
2       a browser over a network as claimed in claim 10, wherein the  
3       communications are comprised of performing client functions from  
4       the browser.

1           14. The method for remotely accessing a client machine from  
2       a browser over a network as claimed in claim 13, wherein the  
3       communications are further comprised of retrieving files from the  
4       server to the client machine.

1           15. The method for remotely accessing a client machine from  
2        a browser over a network as claimed in claim 13, wherein the  
3        communications are further comprised of backing up files on  
4        client machine to the server.

1           ~~Subj B3~~ 16. A computer-readable medium having a program for  
2        servicing a request using a client, the client being capable of  
3        communicating with a browser, the client providing a plurality of  
4        functions, the program containing instructions for:

5           providing a client agent containing a client platform and an  
6        application programming interface; and

7           providing a listening program for listening for a  
8        communication from the browser and invoking the client agent;

9           wherein the client agent communicates with both the browser  
10      and a server.

1           17. The computer-readable medium as claimed in claim 16,  
2        wherein the client and the server are on the same machine.

1           18. The computer-readable medium as claimed in claim 16,  
2        wherein the browser and the server are on the same machine.

1           19. The computer-readable medium as claimed in claim 16,  
2       wherein the communications by the client agent with the server  
3       include instructions for backing up at least one client file.

1           20. The computer-readable medium as claimed in claim 16,  
2       wherein the communications by the client agent with the server  
3       include instructions for restoring at least one client file to  
4       the client from the server.

1           21. The computer-readable medium as claimed in claim 16,  
2       wherein the program instructions further include instructions  
3       for:

4           sending the browser a graphical user interface that runs at  
5       the browser.

1           22. The computer-readable medium as claimed in claim 21,  
2       wherein the graphical user interface is a JAVA applet.